

Design Thinking Minor

dsgnthk-mn

For all majors outside of Design or Design Foundations

The Design Thinking Minor introduces students to new and creative ways to solve problems. Through the lens of Design Thinking, students will build a solid understanding of basic principles, processes, and applications of Design as related to a wide spectrum of disciplines. The minor consists of 15 credit hours from the department's offerings. 9 credit hours are in courses at the 3000-level or above.

No permissions or approvals are required from the department to pursue the Design Thinking Minor, though students should alert their college or school academic advisors of their intent to complete the minor, so that the correct plan can be assigned to their records and tracked in the degree Degree Auditing Report (DAR) system.

Required courses - 15 credit hours:

Design 2700: Intro. to Design Practice - 3 credits

Introduction to theory, rationale, practice, and societal impact of design; design process, critical issues, relationship to the environment.

Design 2750: Design History - 3 credits

A history of design as affected by technology, science, and cultural world view.

Design 3105: Exploring Design Thinking - 3 credits

An overview of concepts, processes and modes of identifying problems and proposing effective solutions from a design-oriented perspective.

Design 3305: Visualization as Thinking - 3 credits

An overview of concepts, processes and modes of communicating with visual media to effectively generate design proposals.

Design 3505: Presentation as Thinking - 3 credits

An overview of concepts, processes and modes of presenting information to create effective printed and digital communications.

Arts and Sciences minor program guidelines

The following guidelines govern minors:

- 1000 level courses shall not be counted.
- No more than 6 transfer credit hours.
- No more than 3 X193 credit hours.
- Overlap with GE permitted.
- Minor must contain 12 unique hours from major, GE, and any other minors.
- Not open to BSD students.

Grades required:

- Minimum C- for a course to be listed on the minor.
- Minimum 2.00 cumulative point-hour ratio required for the minor.
- Course work graded Pass/Non-Pass cannot count on the minor.

Minor Approval:

- No permissions or approvals are required from the department to pursue the Design Minor.
- Any substitutions to the course work on this minor sheet or changes to the minor requirements must be approved by the Department of Design Academic Advisor.